

# GIS: Geographic Information Systems

## Module 10: Terrain

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Center for Digital Scholarship

Hesburgh Library, University of Notre Dame

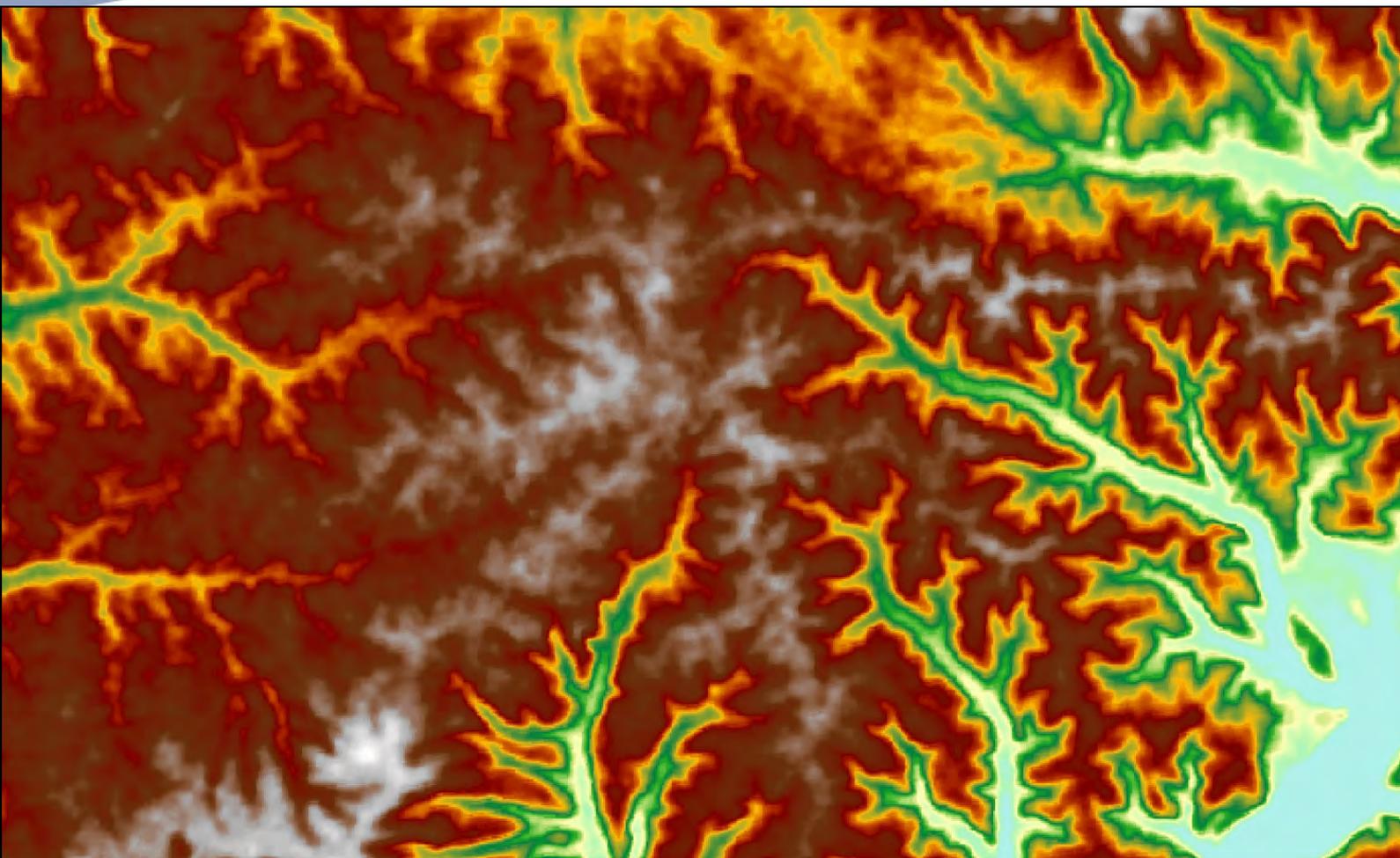
[library.nd.edu/cds/](http://library.nd.edu/cds/)

# What is a Digital Elevation Model (DEM)?

- Digital representation of topography
  - Typically, a raster dataset
  - Each a cell has a single value (elevation) which represents the entire area covered by the cell
- Advantages
  - Easy to use
  - Importance of terrain in hydrology and environmental modeling
  - Visualization of landscapes

# Raster DEM with Traditional Color Ramp

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**Elevation**

**Meters**

High : 296

Low : 53



# DEM data storage

340	335	330	340	345
337	332	330	335	340
330	328	320	330	335
328	326	310	320	328
320	318	305	312	315

A DEM is a matrix of elevations with a uniform cell size

# Triangulated Irregular Network (TIN) Terrain Model

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# Terrain Model Terminology

- TIN = Triangulated Irregular Network
  - Essentially a vector model
- DEM = Digital Elevation Model
  - A raster-based model
- Digital Terrain Model
  - General term referring to either

# Creation of DEMs

- Conversion of paper maps
  - Scanned, vectorized contour lines
  - USGS produces 10 and 30 meter DEMs
- From original photogrammetry
- From Space Shuttle topography mission
  - 30 meter data in US, 90 meter data elsewhere
- Interpolation from measured points

# Crater Lake

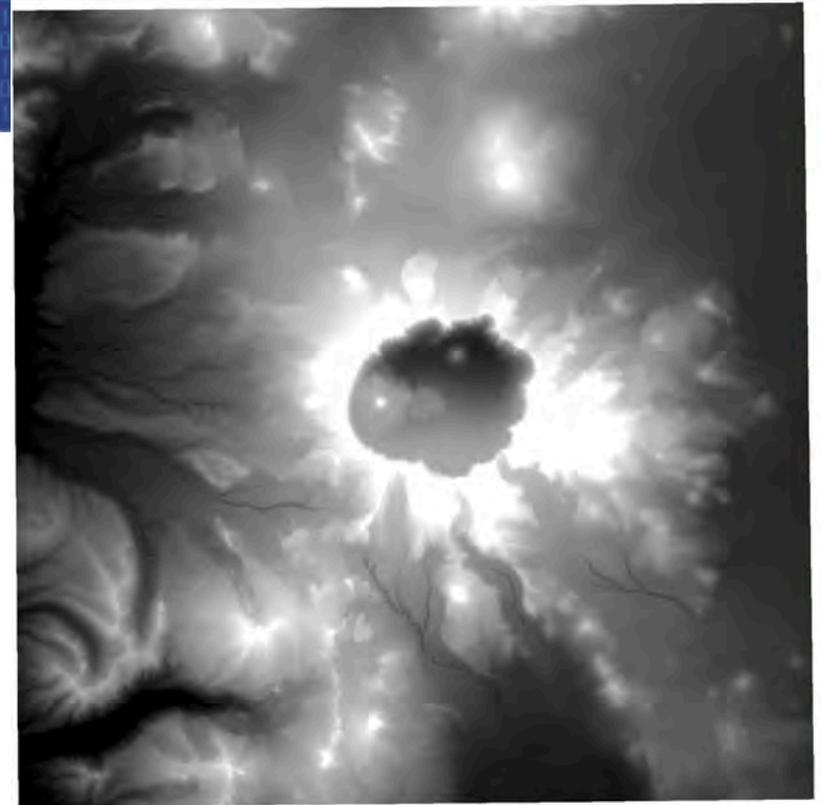
- National Park in Oregon



### Crater Lake, Oregon, Topographic Map



Topinka, USGS/CVO, 1999; Map modified from: U. S. National Park Service Map



Crater Lake DEM

Elevation (m)



# Uses of DEMs

- Determine characteristics of terrain
  - Slope, aspect, spot elevations
- Source for contour lines
  - Finding terrain features
- Watersheds, drainage networks, stream channels
  - Modeling of hydrologic functions

# Derived Datasets from Digital Terrain Models

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- Contour polylines
- Slope
- Aspect
- Hillshade
- Flow direction and other hydrological datasets
- Visibility

# Estimating slopes in a DEM

- Slopes are calculated locally using a neighborhood function, based on a moving 3\*3 window
- Distances are different in the diagonal

1.41...	1	1.41...
1	0	1
1.41...	1	1.41...

- Only the steepest slope is used

# Slope Calculation

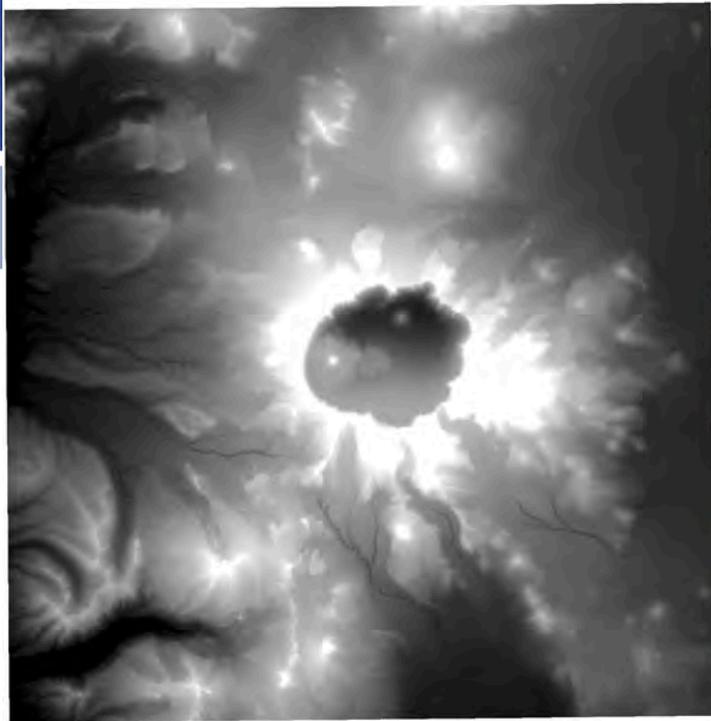
340	335	330
337	332	330
330	328	320

Elevation

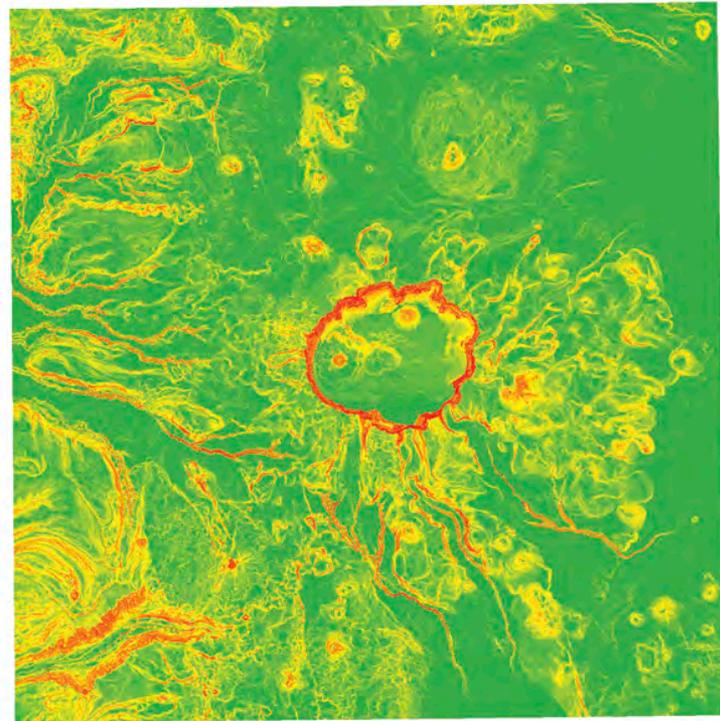
8 / 42.47	3 / 30	2 / 42.47
5 / 30	0	-2 / 30
-2 / 42.47	-4 / 30	-12 / 42.47

Difference / distance

30 meter spatial resolution



**Crater Lake DEM**  
Elevation (m)

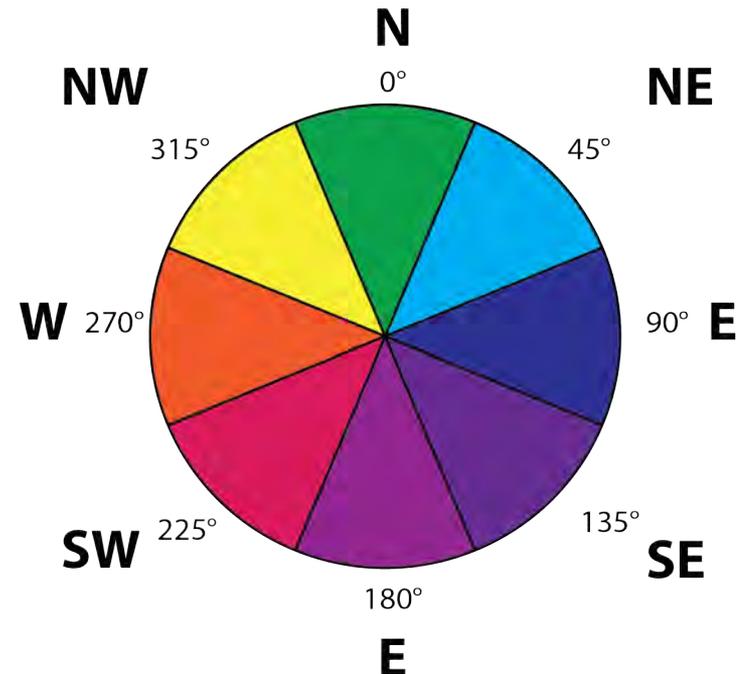


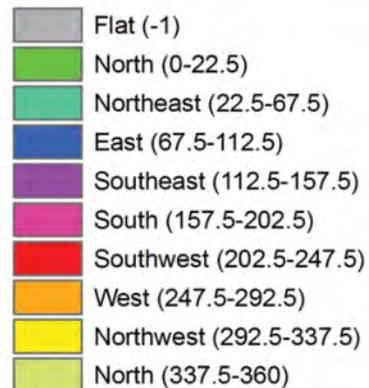
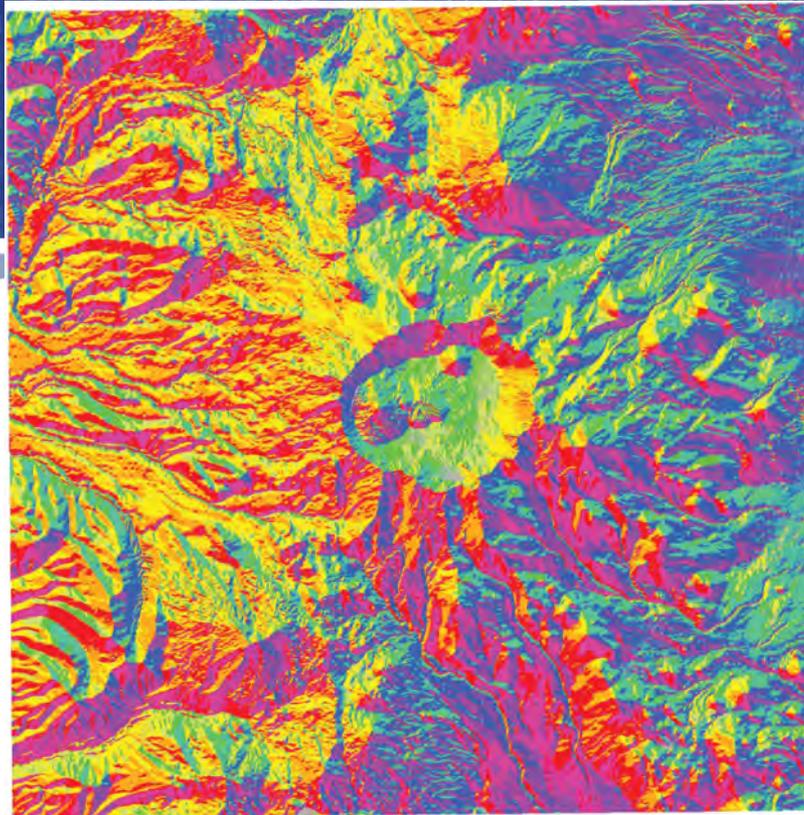
**Slope Degrees**



# Aspect calculation

- **Aspect:** The direction that each cell of the DEM is facing
  - Useful for several other calculations
    - Solar radiation
    - Erosion (based on prevailing winds)



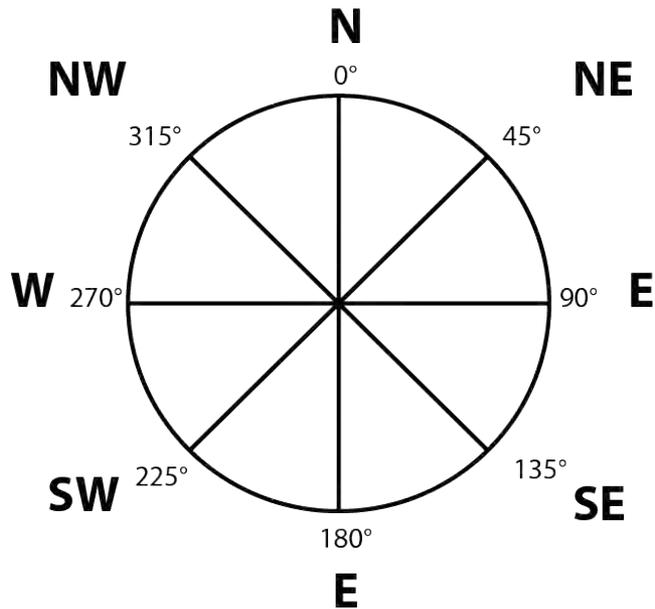


# Calculating Hillshade

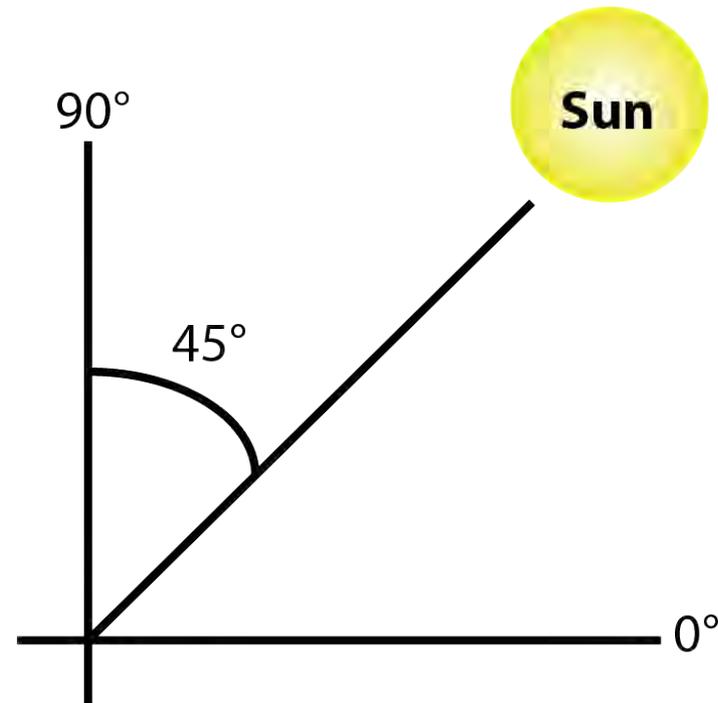
- Hillshade: Given a certain orientation of the sun, uses the DEM to calculate areas that are shaded
- More complex calculations can show the percentage of shade throughout the day or even year
- Forms the basis for calculations of solar radiation
- Also useful for creating a false 3D shading

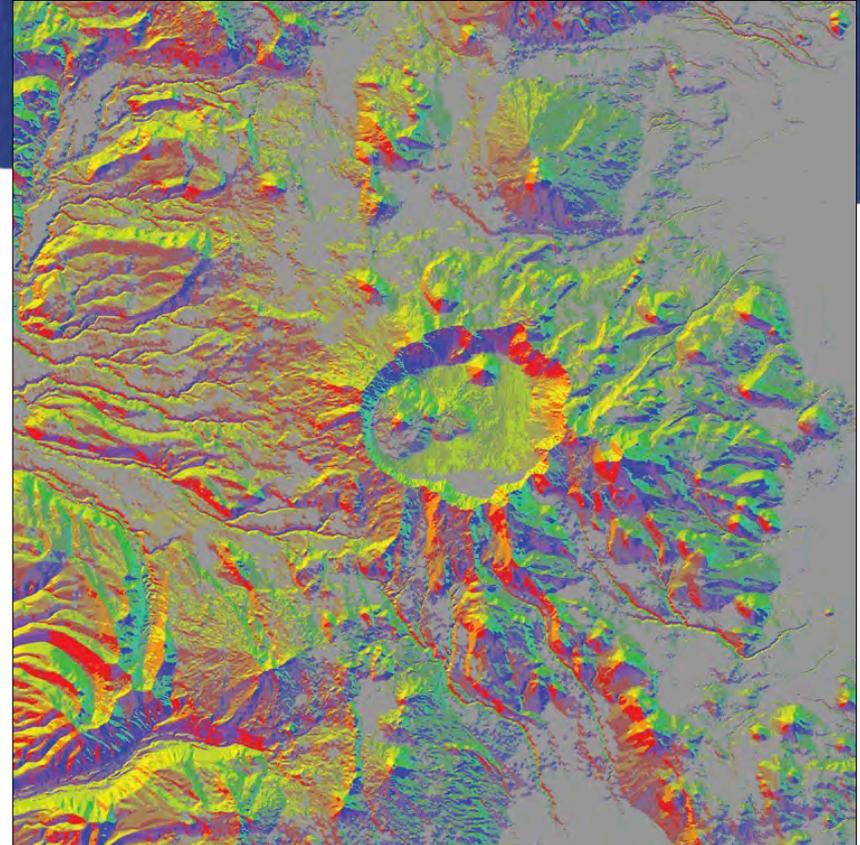
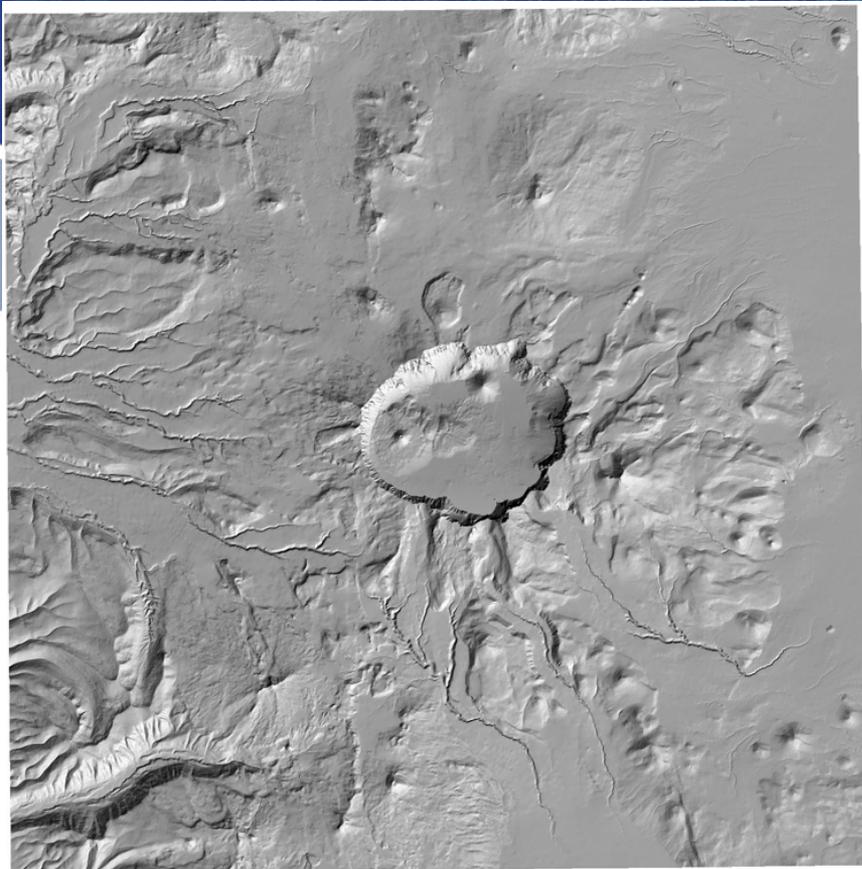
# Hillshade parameters

## Azimuth



## Altitude





**Illumination**

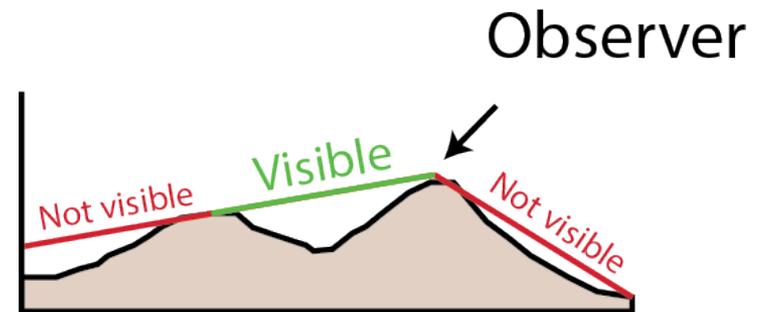
**Value**

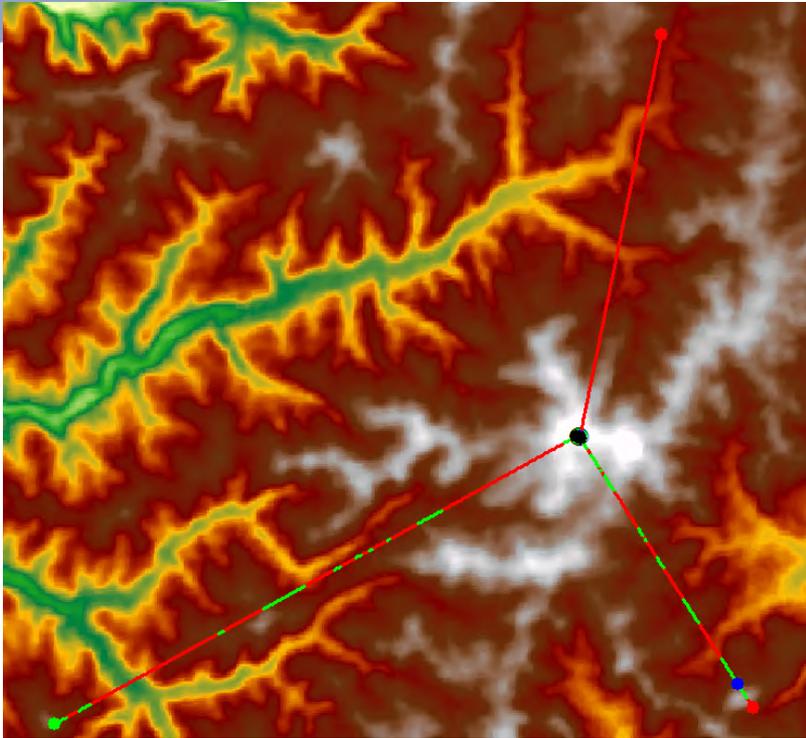


High : 254

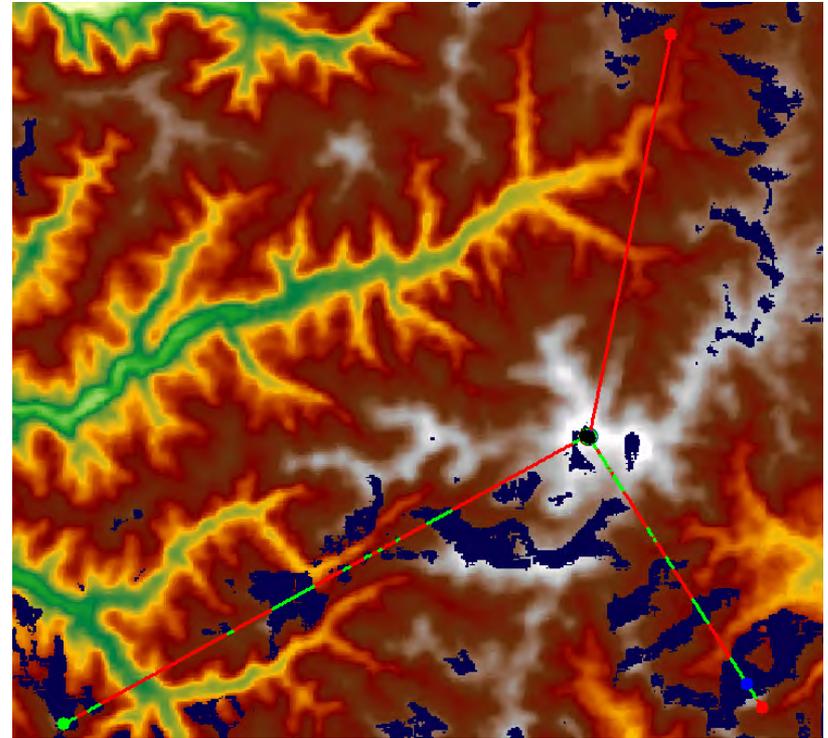
Low : 0

- The DEM can also be used to determine what area of the land is visible from a give point
- Viewshed Analysis: Methods of determining what is visible from a location on the landscape





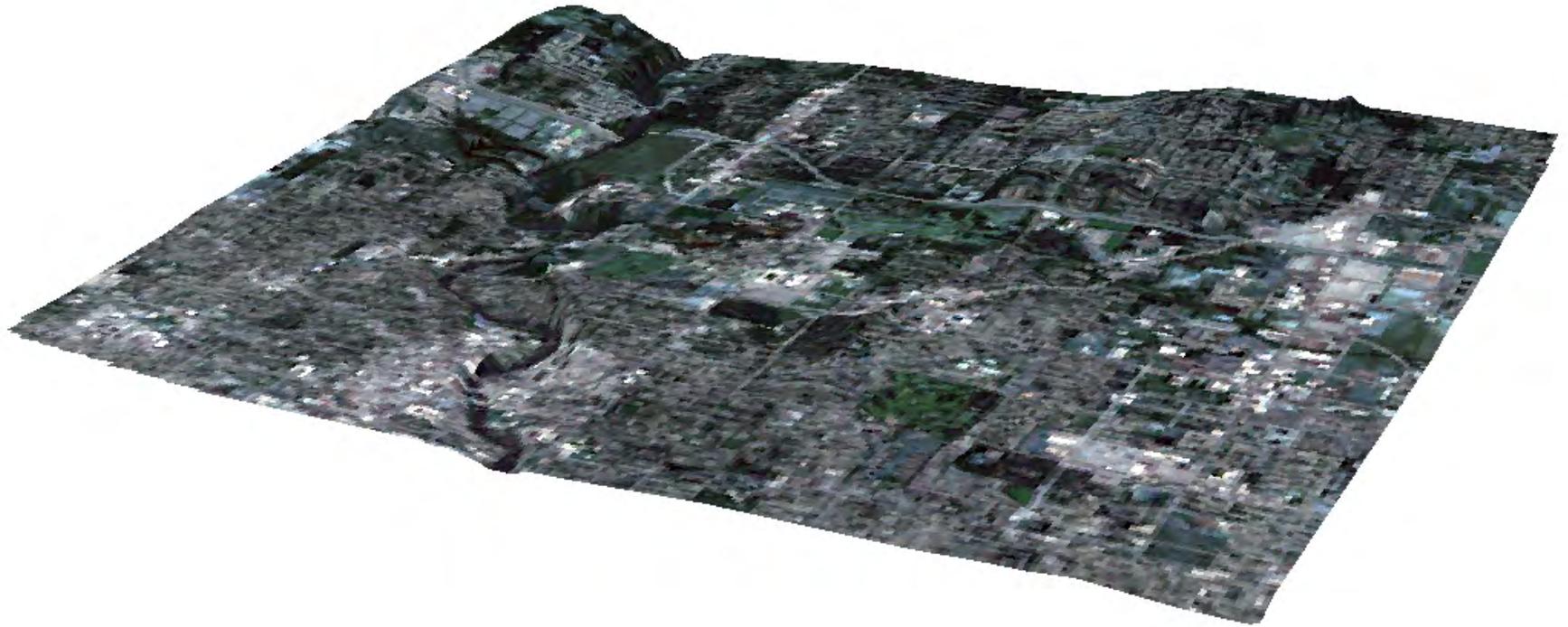
Individual Lines of sight



Blue areas are coded as visible

# Overlaying imagery on DEM in 3D

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*Digital Terrain Models and Interpolation*

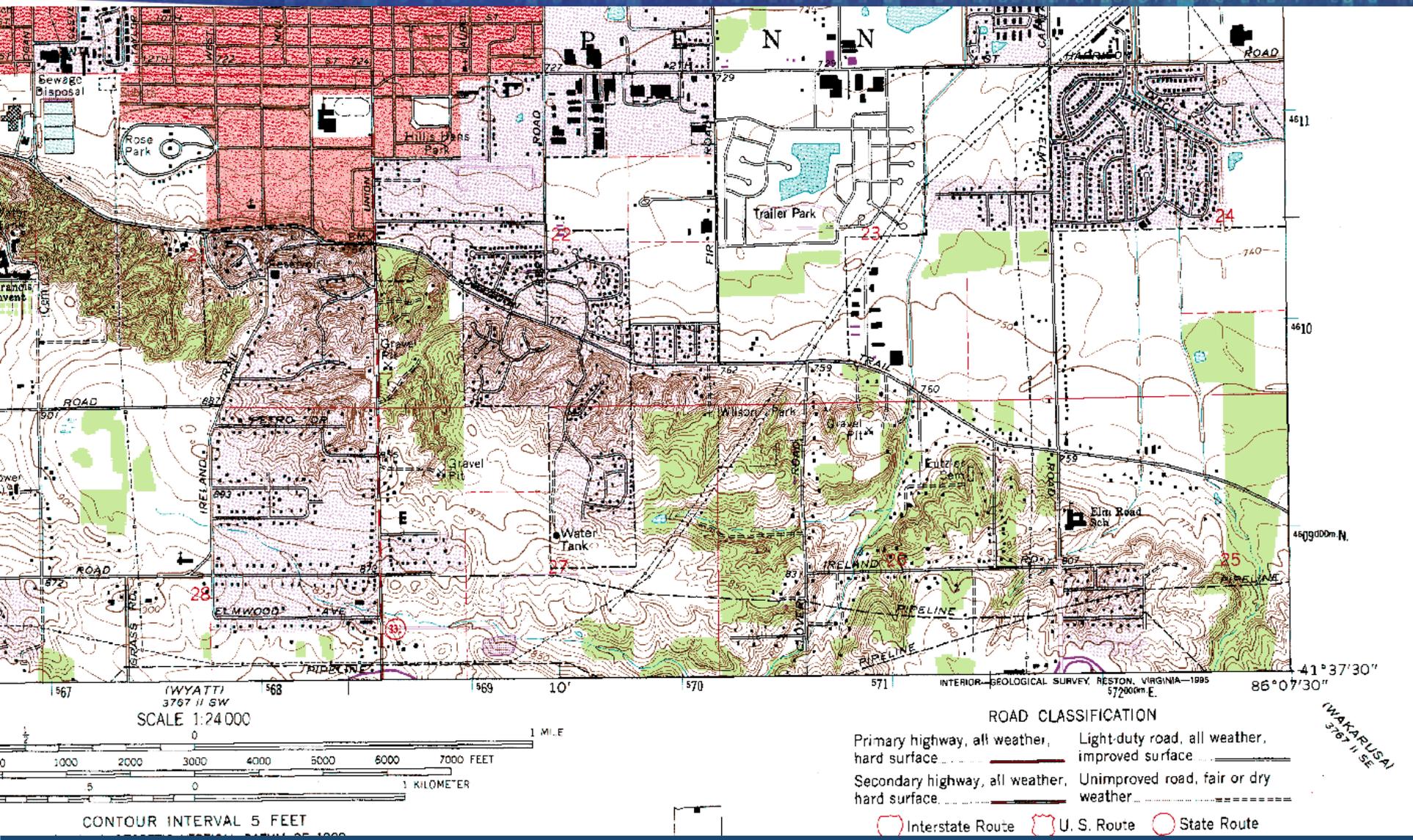
# Sources for Terrain Data

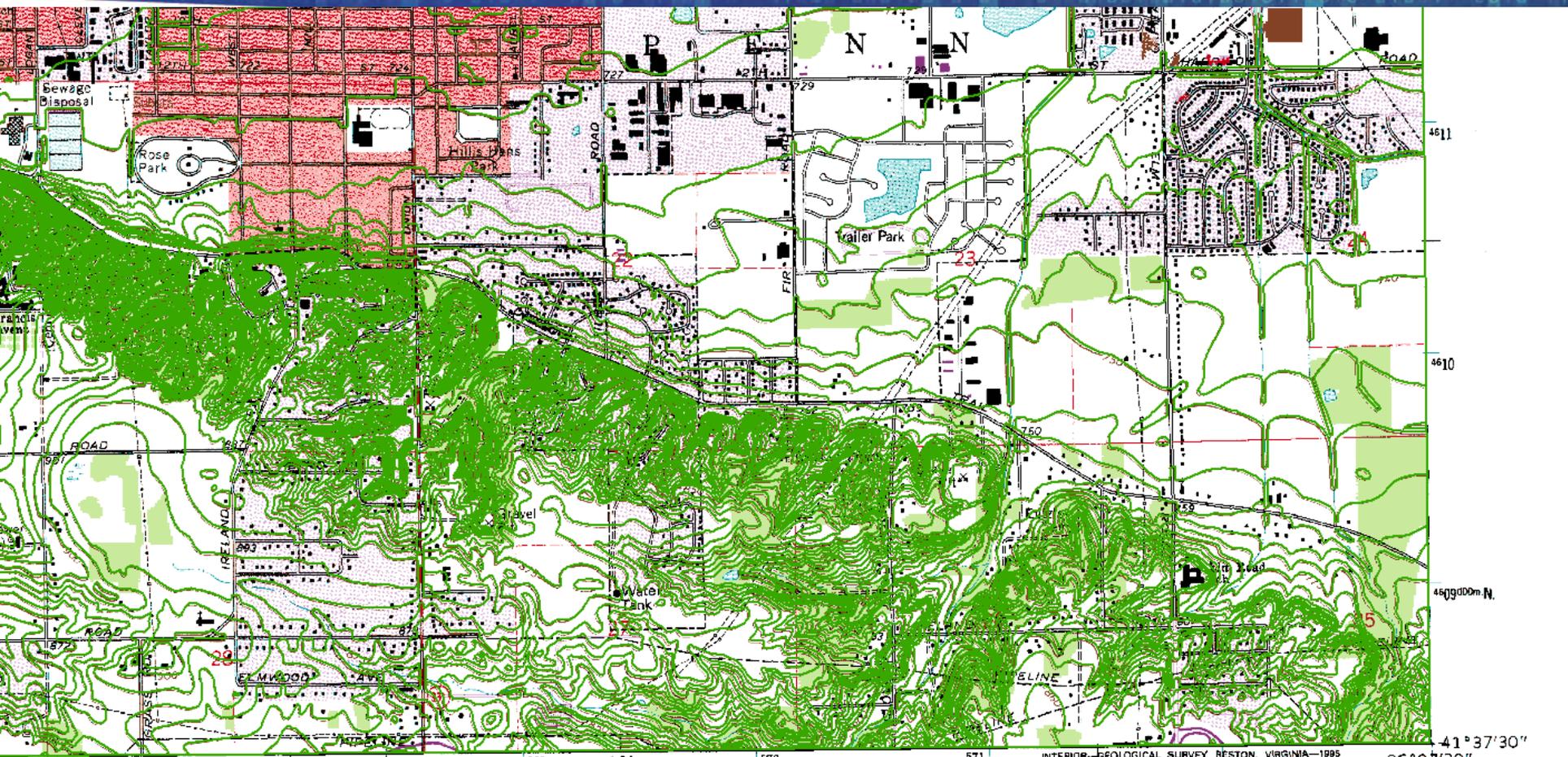
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- Raster paper maps (scanned)
- Vectorized contours
- Spatial Interpolation

# Paper maps

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SCALE 1:24 000



CONTOUR INTERVAL 5 FEET

### ROAD CLASSIFICATION

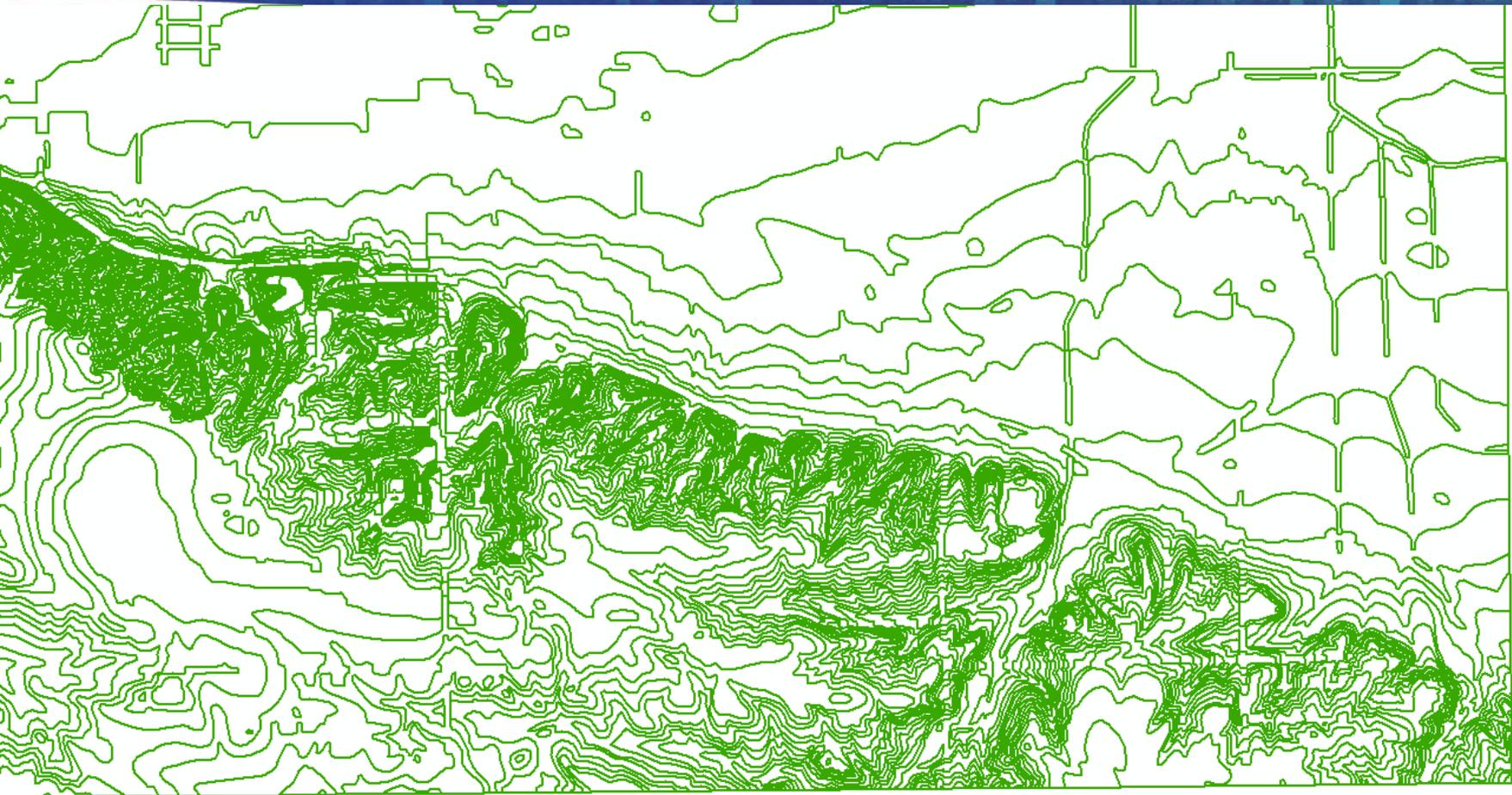
- Primary highway, all weather, hard surface
- Secondary highway, all weather, hard surface
- Light-duty road, all weather, improved surface
- Unimproved road, fair or dry weather

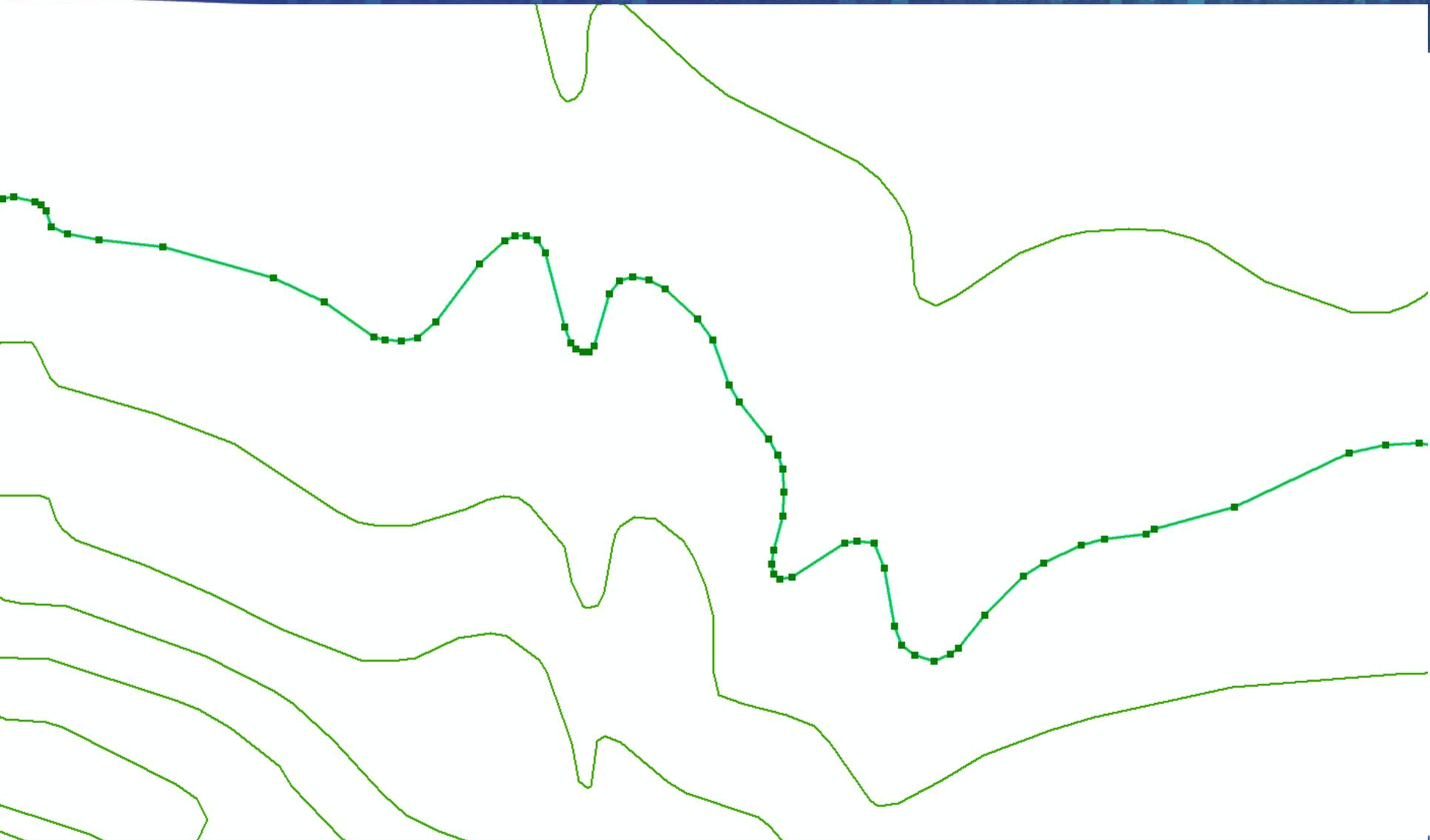
- Interstate Route
- U. S. Route
- State Route

(WAKARUSA)  
37° 11' SE

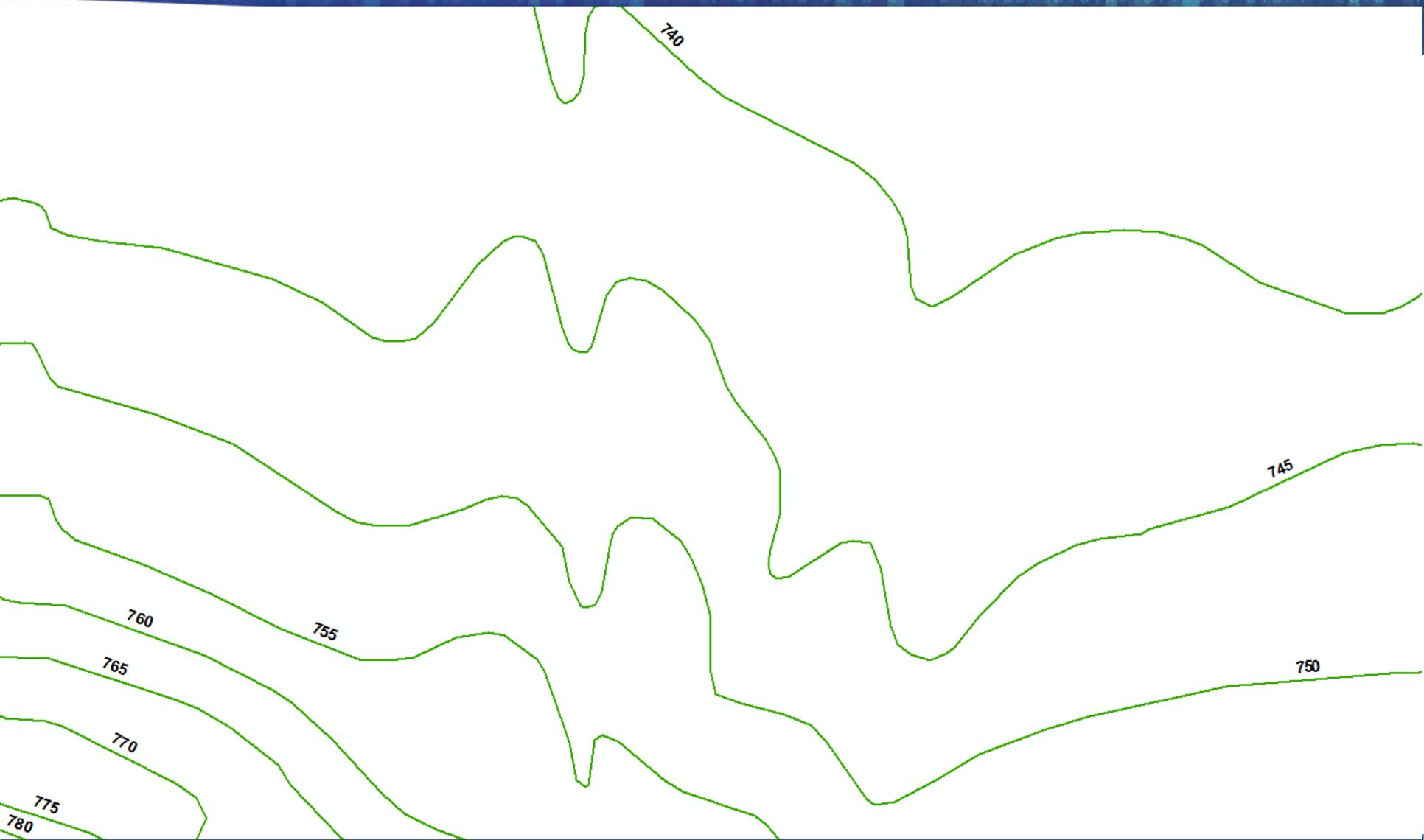
# Vectorized (Digitized) Contour data

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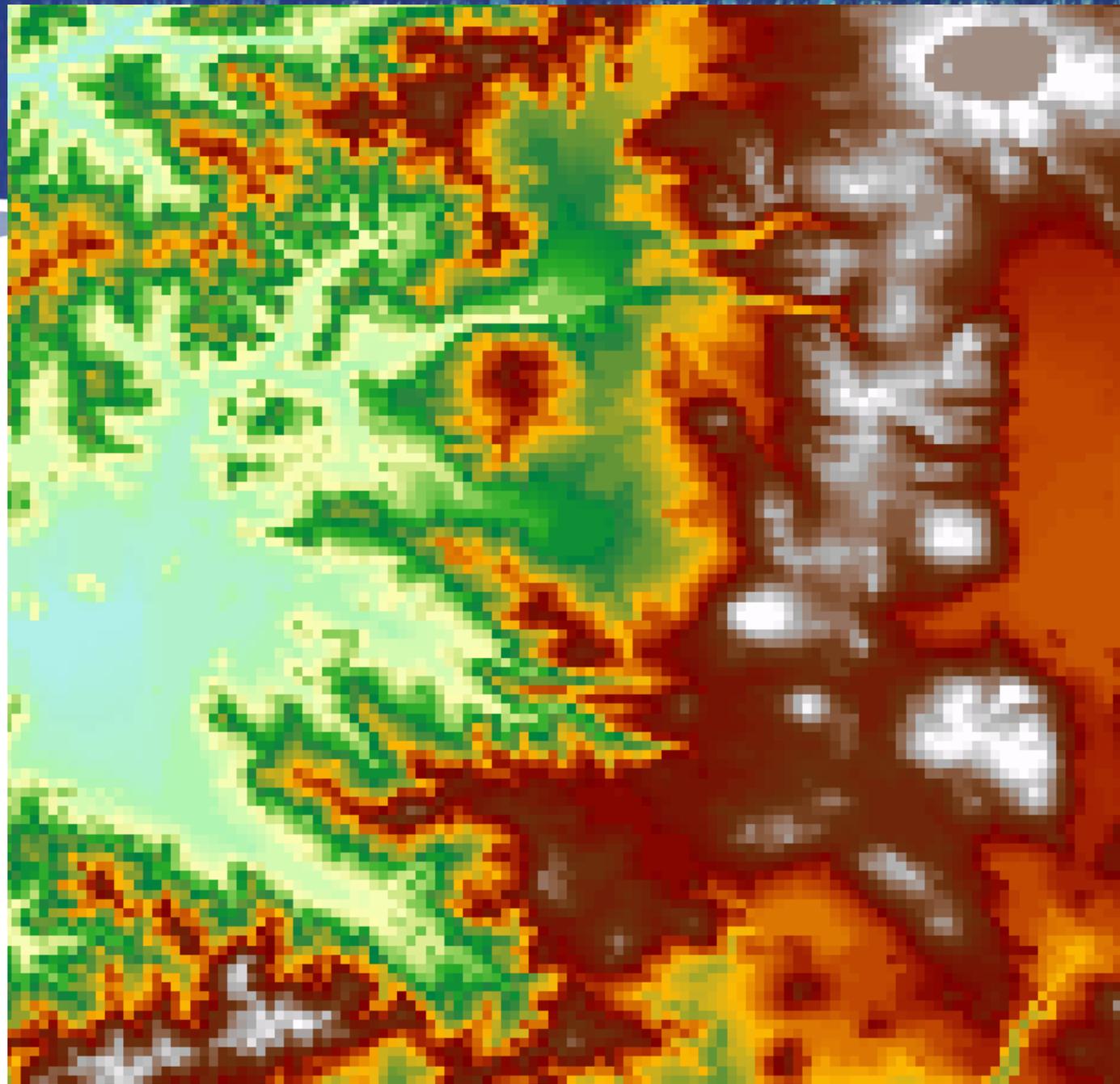




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**USGS GTOPO30  
(1km resolution)**



# USGS EarthExplorer

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USGS Home  
Contact USGS  
Search USGS

EarthExplorer

Page Expires In 1:59:50

Home 1 New System Message Save Criteria Load Favorite Manage Criteria

Item Basket (0) ML Sisk BSS Feedback Help

Search Criteria Data Sets Additional Criteria Results

Search Criteria Summary (Show)

Clear Criteria

## 1. Enter Search Criteria

To narrow your search area: type in an address or place name, enter coordinates or click the map to define your search area (for advanced map tools, view the [help documentation](#)), and/or choose a date range.

Address/Place Path/Row Feature Circle

Show Clear

Coordinates Predefined Area Shapefile KML

Degree/Minute/Second Decimal

1. Lat: 42° 52' 06" N, Lon: 122° 10' 06" W

Use Map Add Coordinate Clear Coordinates

Date Range Result Options

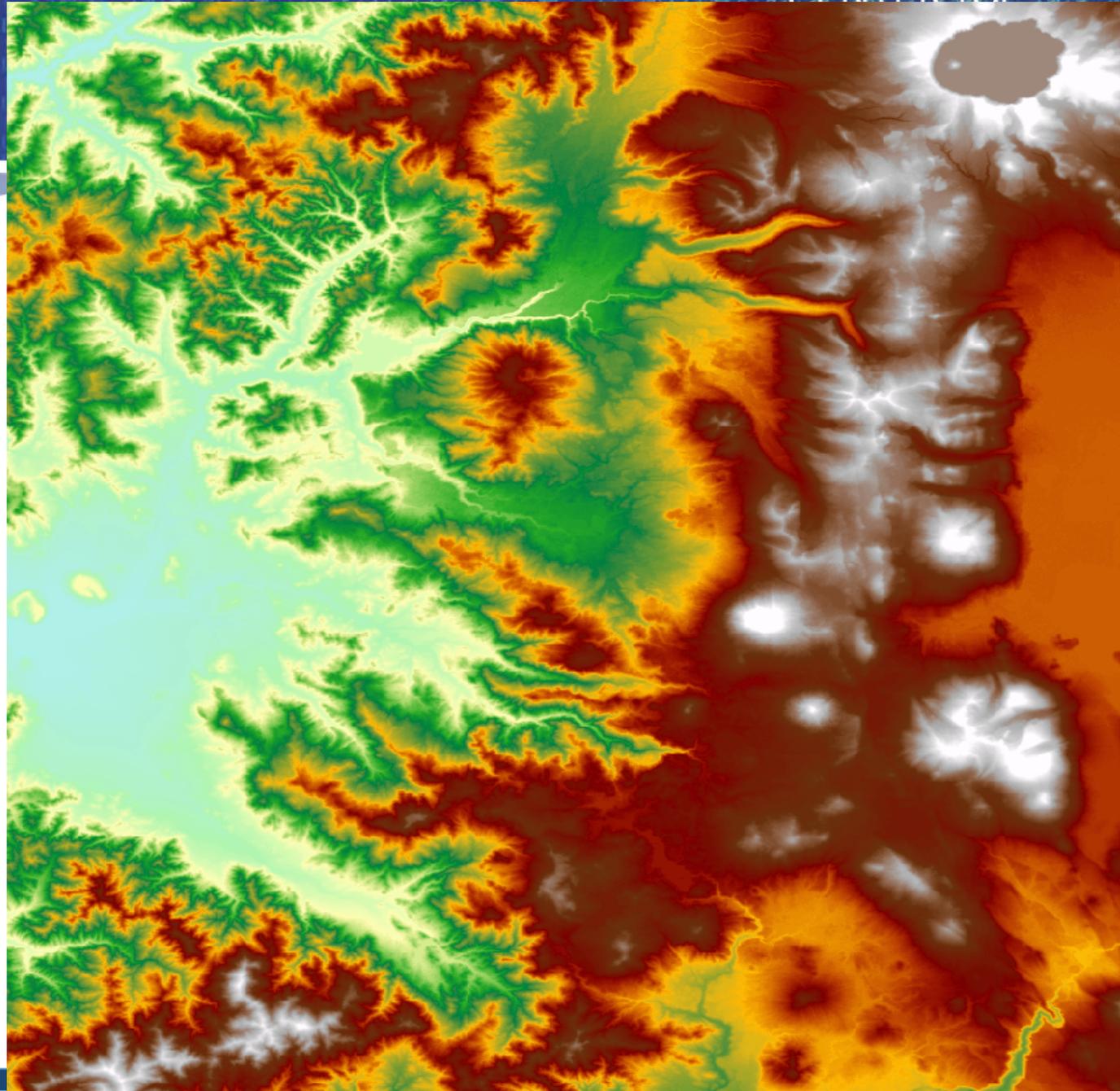
Search from: mm/dd/yyyy to: mm/dd/yyyy

Search months: (all)

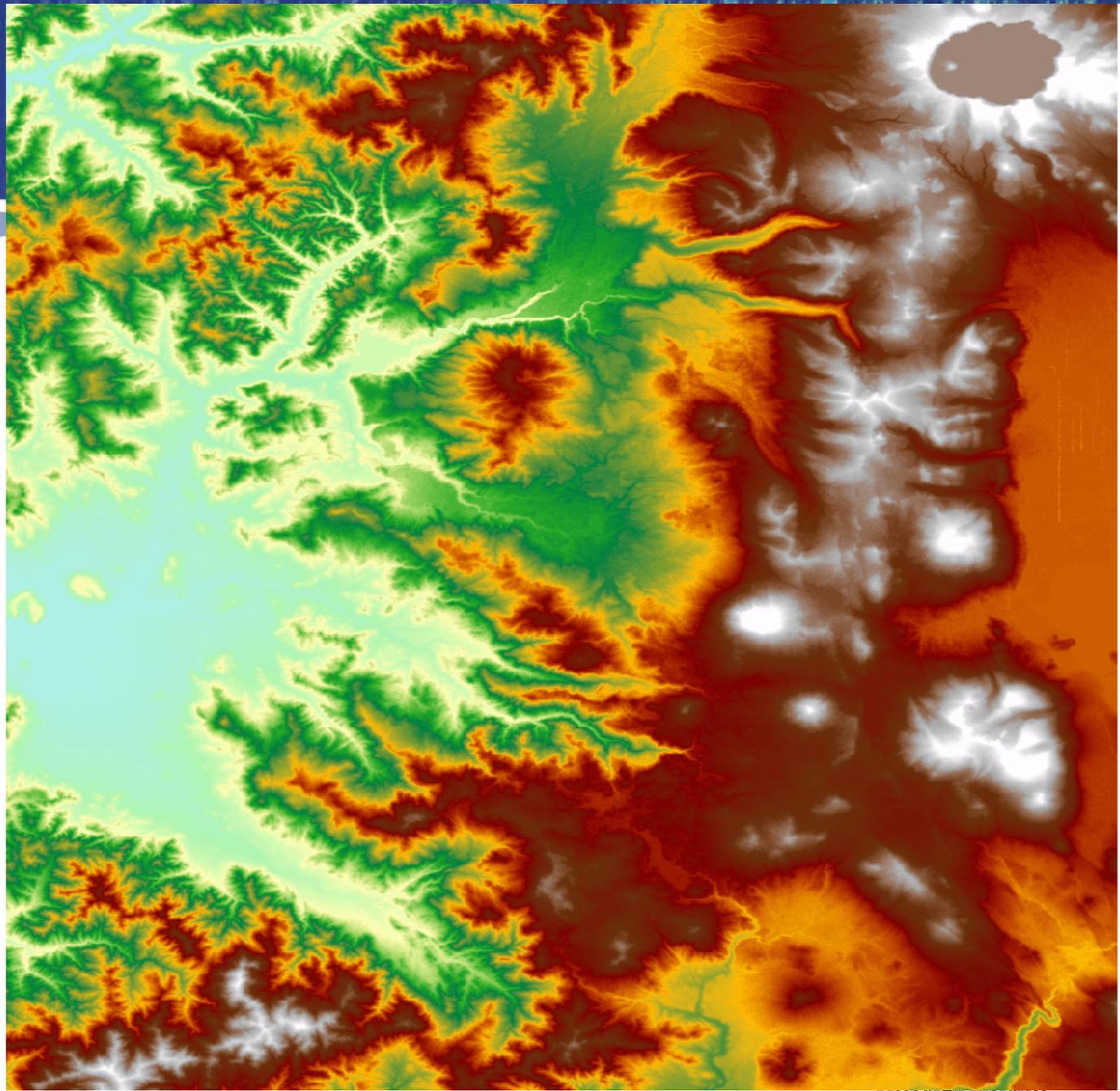
Data Sets » Additional Criteria » Results »



**Shuttle Radar  
Topography  
Mission (SRTM)  
30m resolution**



**ASTER 30m  
GDEM**

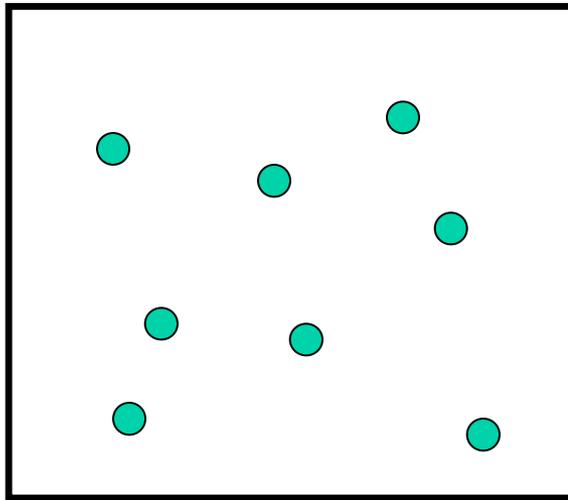


# Spatial Interpolation

- Spatial interpolation is a process of using points with known values to estimate values at other points
- A way of converting point data into surface data
- Example:
  - When mapping precipitation if there is no weather reporting station within the grid cell, an estimate can be created based on nearby weather stations
  - Same can be done for topography

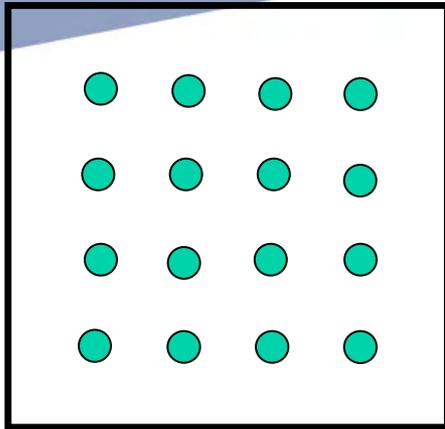
# Control points

- **Control** points: points with known values used to calculate the interpolation
- Basic assumption in spatial interpolation is that the value to be estimated at a point is more influenced by nearby control points than those that are farther away
- Tobler's first law of geography
- Ideally, the points are well distributed across the area
- Uncommon in the real world

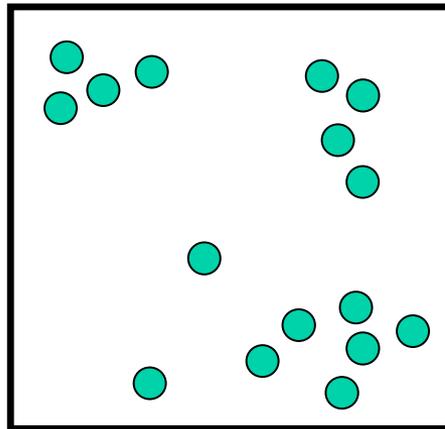


Sampling points

- The data constitute a sample of the underlying, continuous field.
- For example:
  - Weather station (e.g. temperature)
  - Pollution monitor station (e.g. CO<sub>2</sub> concentration)



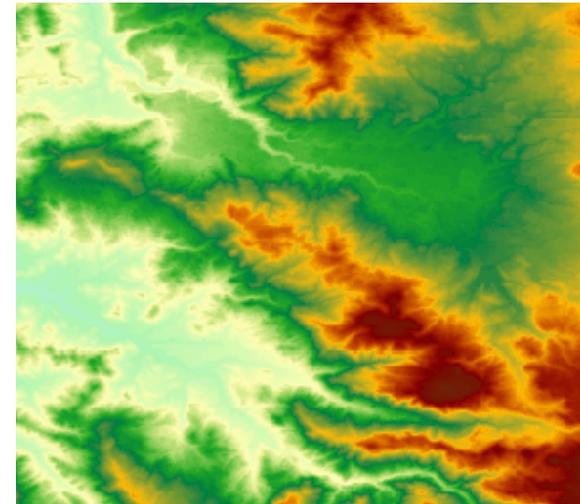
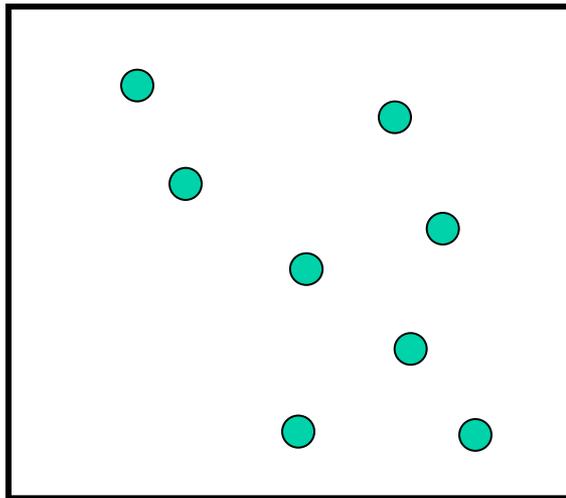
- **Surface random samples:** control points locations are chosen without reference to the surface being sampled.

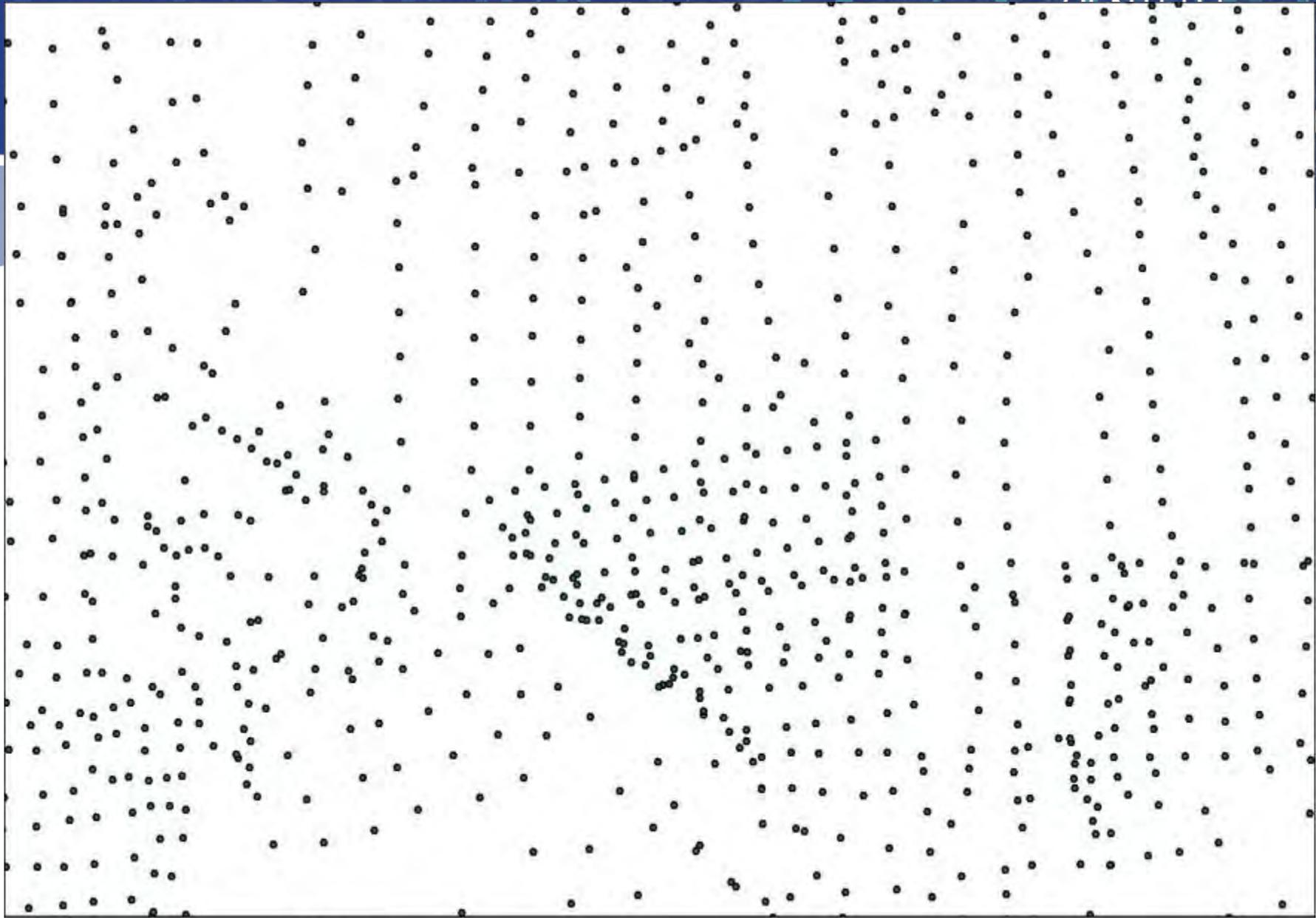


- **Surface specific sampling:** points are located at places thought to be important in defining the surface

# Points to surface

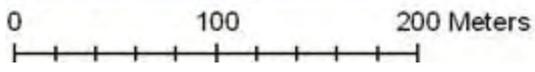
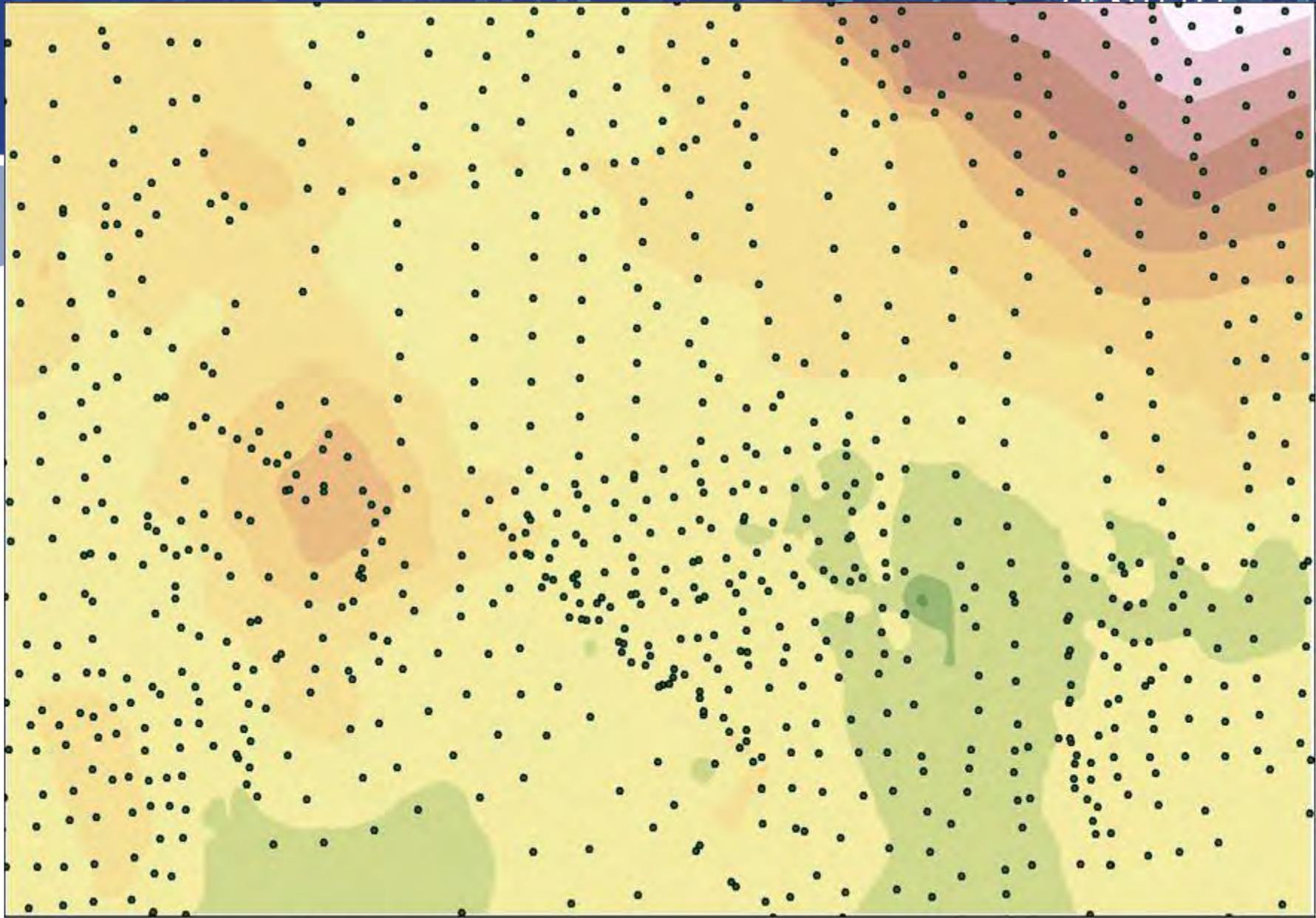
**Interpolation:** reconstruct the underlying continuous surface of data from the limited evidence of the control points (samples)





0 100 200 Meters





# Interpolation methods

## Two main types

1. **Global methods:** use every control point available to make the estimate of each unknown value
2. **Local methods:** use a sample of control points for estimation, usually the closest points

# Comparison of Local Methods

## Local methods

1. Thiessen Polygons
  2. Local Spatial Average
  3. Inverse Distance Weighted
  4. Splines
- Kriging

- Similar results, but large errors in data-poor areas
- Accuracy must be determined by cross-validation analysis.
  - remove a point and recalculate comparing the error between estimate and known
  - if sufficient points, split sample and compare known with estimates

# Interpolation of other data

- Any point-based samples can be interpolated to generate a surface
  - Should only be things that we assume would vary consistently across the surface
  - Like topography, areas with sparse data will be inaccurate

# Geostatistical Analyst

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- These allow you to identify trends in your data.
- Also have error-checking devices.